## Developing the 8 Multiple Intelligences?

<table>
<thead>
<tr>
<th>Intelligence:</th>
<th>Connect What Your Child is Trying to Learn With:</th>
<th>Use Learning Tools Such As:</th>
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<tbody>
<tr>
<td>Linguistic Intelligence</td>
<td>Words</td>
<td>Writing materials, tape recorder, diary or journal, books, talking books, typewriter, word processor, alphabet shapes, stamp set, calligraphy set, trips to the library, crossword puzzles, anagrams, Scrabble, search-a-word puzzles, decoding kits, sign language, telephone, wireless microphone, letter blocks</td>
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<tr>
<td>Logical Mathematical Intelligence</td>
<td>Numbers or Logic</td>
<td>Brain teasers, calculator, science kits, math games, logic games, money games, sorting or classifying games, card games, clock, play money</td>
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<td>Spatial Intelligence</td>
<td>Pictures</td>
<td>Jigsaw puzzles, globe, maps, video games, Lego kits, drawing/painting/coloring materials, chalkboard and colored chalk, cartoon and doodle books, tracing templates, 3-D View Master, Etch-A-Sketch, pictures, camera, video camera, collage materials, mazes</td>
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<tr>
<td>Bodily-Kinesthetic Intelligence</td>
<td>Physical Experiences</td>
<td>Toolbox and carpentry materials, materials to build structures (e.g., Erector set, Lincoln Logs, Mega-Bloks), sports equipment, play-doh, skateboard or skates, Frisbee, horseshoes, action figures, ceramic materials, model kits, gymnastic equipment, face-painting materials, handiwork equipment (e.g., for knitting, crochet, weaving), tactile materials (e.g., velvet, sandpaper), messy art materials (clay, finger paint), costumes, big cardboard boxes, trampoline, machines to take apart and put back together, jump rope</td>
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<tr>
<td>Musical Intelligence</td>
<td>Music</td>
<td>CDs, tapes, percussion instruments, tape recorder, karaoke machine, sound boxes, radio, band or orchestra instrument, singing games, piano, electronic keyboard, musical memory games, kazoo or harmonica, xylophone, guitar or ukulele, homemade instruments</td>
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<tr>
<td>Interpersonal Intelligence</td>
<td>Social Experiences</td>
<td>Board games, cooperative learning activities, party supplies, dollhouse and dolls, meeting places (e.g., tree house, club house, fort), walkie-talkies</td>
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<td>Intrapersonal Intelligence</td>
<td>Self-Reflection</td>
<td>Self-directed hobbies, independent projects, kid businesses (e.g., lemonade stand), journal keeping, individualized or self-paced games, secret places</td>
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<tr>
<td>Naturalistic Intelligence</td>
<td>Experiences in the Natural World</td>
<td>Rock or shell collecting kit, nature equipment (e.g., binoculars, magnifying glass), wildlife study kit, ant farms, aquarium, a pet to take care of, ecology games, hiking equipment, home planetarium, gardening supplies, miniature toy animals and plants or real plants to take care of</td>
</tr>
</tbody>
</table>